



PROJECT 101055705 — DIALOG CITY

DELIVERABLE 3.4

INTERVIEWS WITH CITIZENS AND DECISION MAKERS

30 JUNE 2023

Deliverable number:	3.4
Due date:	June 2023, project month 13
Dissemination Level:	PUBLIC
Work Package:	3
Lead Beneficiary:	CULTUREPOLIS
Contributing Beneficiaries:	ALL

DIALOG CITY is co-funded by the Creative Europe programme.

The project was initiated and is coordinated by STADTARCHIV ASCHAFFENBURG (DE). Project Partners are CULTUREPOLIS (GR), STADTMUSEUM GRAZ GMBH (AT), FONDAZIONE CIRKO VERTIGO (IT), QUATORZE (FR), CENTRO FORMAZIONE PROFESSIONALE CEBANO MONREGALESE (IT) and CONSORZIO INTERAZIENDALE CANAVESANO PER LA FORMAZIONE PROFESSIONALE CIAC (IT).



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EXECUTIVE SUMMARY

This report has been developed in the context of the project entitled “DIALOG CITY - A holistic approach towards a digital cultural infrastructure in European cities”, No. 101055705, funded by the Creative Europe program of the EU, under the Work Package 3 in response to the Needs Assessment research through interviews with artists, citizens, and decision makers. The aim of the interviews was to identify the audience’s perception on the concepts of “Digital Transformation” and “Smart Cities” and the skills they believe are needed to adapt to digital change.

The report is structured into the following sections:

- A short introduction which consists of a general overview of the DIALOG CITY project (its aim, objectives, goals and activities, as well as the main deliverables and a list of the project partners).
- The research methodology of the interviews where the process of identifying and accessing the interviewees is developed.
- A brief description of the respective countries’ background regarding the developments of Digital Transformation and Smart Cities.
- Presentation of the key findings of the interviews with citizens and decision makers.
- Conclusions and recommendations.



ORGANIZATION OF THE REPORT

The report is organized in 2 parts:

1. The research methodology of the interviews.
2. The key findings of the interviews.

The report offers concluding remarks as well as recommendations for the survey research to be conducted as the next step of the needs assessment process of the Dialog City project.

INTRODUCTION

The project "DIALOG CITY – A holistic approach towards a digital cultural infrastructure in European cities", in short DIALOG CITY, is born out of the conviction that an innovative cultural and human-centred approach can directly contribute to social cohesion in times of huge transformation processes. This can only be done by filling the gap between superfast technological development and urgent democratic improvement towards participation. Even today it is almost impossible to tell where the analogue world ends, and the digital world begins. We are interconnected to people almost seamlessly across these two ends.

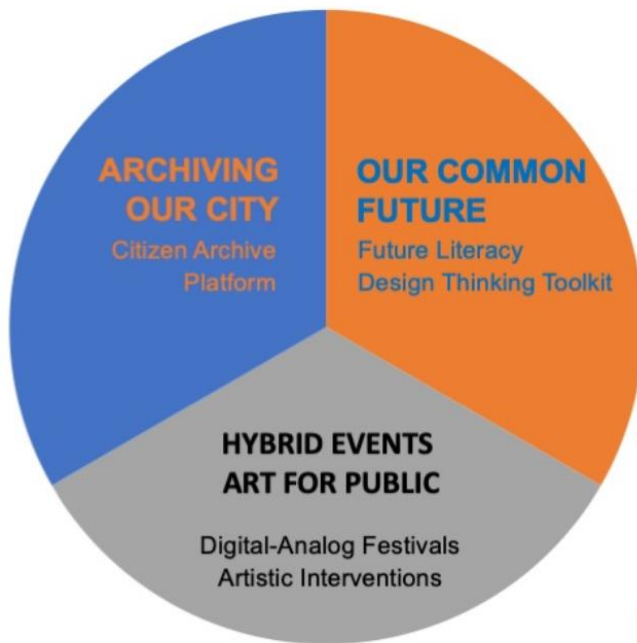
The goal of the DIALOG CITY project is to create a simultaneously socially inclusive, environmentally friendly, and economically sustainable urban digital environment. Our project builds partnerships between small and medium-size cities in five European countries based on collaboration between city museums, city archives, cultural organisations, urban activists, social architects as well as training facilities. This way, it includes different viewpoints that create the basis of human digitization and ongoing 'user engagement' and enables a sustainable network where solutions are continuously developed in the most diverse areas of society.

The consortium of the project consists of 7 organizations from 5 different countries: Municipality of Aschaffenburg - Germany, CulturePolis – Greece, STADTMUSEUM GRAZ



GMBH - Austria, FONDAZIONE CIRKO VERTIGO ETS - Italy, QUATORZE - France, CENTRO FORMAZIONE PROFESSIONALE CEBANO MONREGALESE S.C.A.R.L. - Italy and CONSORZIO INTERAZIENDALE CANAVESANO PER LA FORMAZIONE PROFESSIONALE CIAC S.C.R.L. - Italy. The project is funded by the Creative Europe Programme of the European Union.

The activities of the project are the following:



DIALOG CITY

A Holistic Approach towards a Digital Cultural Infrastructure in European Cities



ARCHIVING OUR CITY

Citizen Archive Platform

The aim is to establish a web tool named CITIZEN ARCHIVE PLATFORM (CAP) to submit all kinds of data-based objects (born digitals) such as images, video, audios and texts, but also hybrid and digitized analogue objects, which will be stored by the responsible museums and archives and then integrated in a professional, but non-profit, compliant archival system; an integrated part of the submission process should be the possibility of enriching the submitted data with oral history interviews. The innovative digital toolset is directly related to citizens' participation.

Organizational catalogues of criteria for archival data formats of the born digitals, legal requirements (copyright, personal rights, etc.) as well as the quality and quantity of the metadata will be an integral part of the project. The submitted data is secured under national archival law and the General Data Protection Regulation (GDPR) - all data processing (CAP, digital archive/repositories, archive/museum information systems etc.) runs on top data security systems.

OUR COMMON FUTURE

Future Literacy and Design Thinking Toolkit

The aim is to create options and possibilities to imagine our future society and build capacity to develop solutions and alternatives. Therefore, FUTURE LITERACY is to be included by creative means in various artistic, participatory, and educational processes.

HYBRID EVENTS ART FOR PUBLIC

Digital-Analog Festivals and Artistic Interventions

DIALOG CITY Events aim to involve citizens directly into planning and content. While three major festivals are being organized in Mondovi (IT), Graz (AT) and Aschaffenburg (DE), minor cultural events will take place in the other cities at the same time. All activities are connected



via DIALOG CITY broadcasting platform. With this hybrid structure, the impetus of a digitalanalog dialogue on European level can be established within the partnership.

Additionally, with a European-wide open call ART FOR PUBLIC, we will establish an annual competition. Professional artists are invited to develop ideas for the visualization and promotion of DIALOG CITY - in the participating cities and beyond. Four selected artists in total will get the opportunity for a 2-month residency in one of the cities involved and will be supported as by the respective beneficiary - financially and logistically. The resulting art works will be shown locally as well as online.

PART 1 - The research methodology of the interviews

The aim of this research was to do a 'needs assessment research' for citizens and decision makers from the respective cities and countries of the partners towards the concept of Smart Cities and the practice of digital transformation.

Originally, the consortium had decided to conduct an online survey in the 5 countries and then follow up with a series of focus groups to clarify certain qualitative answers. During the survey design process, through the close collaboration with public opinion experts, the lead partner of WP3, proposed to replace the focus group with one-on-one interviews and conduct them before launching the survey. This way, the partners tried to use the answers and feedback of the interviews, to improve the quality of the survey and the clarity of the questions for the target audiences.

The partners invited per country 10 citizens and decision makers to interviews between end of January 2023 and beginning of March 2023. Citizens and decision makers were interviewed either by online meetings, phone interviews, physical meetings and in some cases, interviewees preferred to answer the questions in writing and send them through email.



INTERVIEWS WITH CITIZENS AND DECISION MAKERS

Citizens are playing a significant role throughout the whole process of the project. At the initial stage, a co-creation interview has been designed to evaluate and gather citizens' expectations for this initial evaluation process while they were invited to answer the questionnaire and contribute to the mapping and needs assessment process. We use a broad range of networks of the involved institutions in their cities to set these interviews on a representative basis.

The data collection was enriched by point of views and feedback by selected representatives of decision makers and other citizens representing the public and private sector regarding their vision and expectations towards the Smart City mentality and how citizens are currently engaged and how. In this way capacity building and awareness raising needs were highlighted and used as feedback for further activities during the implementation of WP3 and the whole project.

In each partner country, interviews were conducted either by a member of the project team or the partner team.

SELECTION CRITERIA OF INTERVIEWEES

Respondents were selected based on the following criteria:

1. 50% men and 50% women
2. Digitally literate / non-digitally literate
3. Aged between 18 and 90 > 2 people from each age group: 2 people 18-30 years old, 2 people 30-40 years old, 2 people 40-50 years old, 2 people 50-60 years old, 2 people 60 years old and above.
4. Residence > the city of the project partner. Based on the population distribution, there was an estimate based on the latest 2021 population census.
5. Additional characteristics: representation of immigrant population as per the census results.

As a result of this selection, the partners managed to interview the following representatives from each group:

NO	PARTNER	INTERVIEW CATEGORY	INTERVIEWEE NO.	PROCESS	ROLE IF APPLICABLE
				ONLINE- PHYSICAL- WRITTEN ANSWERS	
1	CULTUREPOLIS	CITIZEN	C1	ONLINE	
2	CULTUREPOLIS	CITIZEN	C2	WRITTEN	
3	CULTUREPOLIS	CITIZEN	C3	ONLINE	
4	CULTUREPOLIS	CITIZEN	C4	WRITTEN	
5	CULTUREPOLIS	CITIZEN	C5	WRITTEN	
6	CULTUREPOLIS	DECISION MAKER	D1	ONLINE	VICE MAYOR
7	CULTUREPOLIS	DECISION MAKER	D2	ONLINE	HOTEL ASSOCIATION PRESIDENT
8	CULTUREPOLIS	DECISION MAKER	D3	WRITTEN	REGIONAL GOVERNMENT DIRECTOR
9	CULTUREPOLIS	DECISION MAKER	D4	WRITTEN	UNIVERSITY PROFESSOR
10	CULTUREPOLIS	DECISION MAKER	D5	WRITTEN	CULTURAL ASSOCIATION FORMER PRESIDENT
11	STADTMUSEUM GRAZ	CITIZEN	C1	ONLINE	
12	STADTMUSEUM GRAZ	CITIZEN	C2	ONLINE	
13	STADTMUSEUM GRAZ	CITIZEN	C3	ONLINE	
14	STADTMUSEUM GRAZ	CITIZEN	C4	ONLINE	
15	STADTMUSEUM GRAZ	CITIZEN	C5	ONLINE	
16	STADTMUSEUM GRAZ	DECISION MAKER	D1	ONLINE	LOCAL COUNCILLOR, MEMBER OF THE CITY GOVERNMENT OF GRAZ
17	STADTMUSEUM GRAZ	DECISION MAKER	D2	ONLINE	PUBLIC SERVICES
18	STADTMUSEUM GRAZ	DECISION MAKER	D3	ONLINE	RECHNOLOGY/RESEARCH
19	STADTMUSEUM GRAZ	DECISION MAKER	D4	ONLINE	ENTREPRENEUR, BUSINESS LEADER IT
20	STADTMUSEUM GRAZ	DECISION MAKER	D5	ONLINE	HEAD OF THE MUNICIPAL ADMINISTRATION
21	STADT ASCHAFFENBURG	CITIZEN	C1	PHYSICAL	
22	STADT ASCHAFFENBURG	CITIZEN	C2	PHYSICAL	

23	STADT ASCHAFFENBURG	CITIZEN	C3	PHYSICAL	
24	STADT ASCHAFFENBURG	CITIZEN	C4	PHYSICAL	
25	STADT ASCHAFFENBURG	CITIZEN	C5	PHYSICAL	
26	STADT ASCHAFFENBURG	DECISION MAKER	D1	ONLINE	Volkshochschule (People's University) Aschaffenburg / Director
27	STADT ASCHAFFENBURG	DECISION MAKER	D2	PHYSICAL	Municipality of Aschaffenburg / Mayor and responsible for digitization
28	STADT ASCHAFFENBURG	DECISION MAKER	D3	PHYSICAL	Economic and Commercial Chamber / CEO
29	STADT ASCHAFFENBURG	DECISION MAKER	D4	PHYSICAL	Association of youth organizations of the municipality of Aschaffenburg / responsible for the field of participation, integration and intercultural work
30	STADT ASCHAFFENBURG	DECISION MAKER	D5	PHYSICAL	Mayor (Department of Youth, School and Social Affairs)/city of Aschaffenburg
31	CFP CEMON	CITIZEN	C1	ONLINE	
32	CFP CEMON	CITIZEN	C2	ONLINE	
33	CFP CEMON	CITIZEN	C3	ONLINE	
34	CFP CEMON	CITIZEN	C4	ONLINE	
35	CFP CEMON	CITIZEN	C5	ONLINE	
36	CFP CEMON	CITIZEN	C6	ONLINE	
37	CFP CEMON	CITIZEN	C7	ONLINE	
38	CFP CEMON	CITIZEN	C8	ONLINE	
39	CFP CEMON	CITIZEN	C9	ONLINE	
40	CFP CEMON	CITIZEN	C10	ONLINE	
41	CFP CEMON	CITIZEN	C11	ONLINE	
42	CFP CEMON	CITIZEN	C12	ONLINE	
43	CFP CEMON	CITIZEN	C13	ONLINE	
44	CFP CEMON	CITIZEN	C14	ONLINE	
45	CFP CEMON	DECISION MAKER	D1	ONLINE	MUNICIPAL Councillor for Culture, Cultural Heritage and Library, Tourism, Social Policy, Legal Affairs

46	CFP CEMON	DECISION MAKER	D2	ONLINE	MUNICIPAL Councillor for Youth Policies, Events, Sports and Sports Facilities
47	QUATORZE	CITIZEN	C1	TELEPHONE	
48	QUATORZE	CITIZEN	C2	TELEPHONE	
49	QUATORZE	CITIZEN	C3	TELEPHONE	
50	QUATORZE	CITIZEN	C4	ONLINE	
51	QUATORZE	CITIZEN	C5	TELEPHONE	
52	QUATORZE	DECISION MAKER	D1	TELEPHONE	REGIONAL NETWORK COORDINATOR
53	QUATORZE	DECISION MAKER	D2	TELEPHONE	ASSOCIATION DIRECTOR
54	QUATORZE	DECISION MAKER	D3	TELEPHONE	CITY WIDE COLLABORATION PROJECT COORDINATOR
55	QUATORZE	DECISION MAKER	D4	WRITEN	COMPANY DIRECTOR
56	QUATORZE	DECISION MAKER	D5	TELEPHONE	SPORTS CLUB PRESIDENT

COUNTRY BACKGROUND

The current needs assessment research has taken into consideration the status of digital transformation in each of the partner countries, namely in Germany, Greece, Austria, Italy, and France.

The research includes desk research from various sources. The findings of the results of the questionnaire research (deliverable 3.2) will be further enriched by the information found below.

The EU has several programs and initiatives to deal with digital transformation at different levels of the economy and society such as:

1. **The Living-in.EU movement** - a city-led collaborative platform for cities and communities to accelerate their digital transformation the 'European way' (citizen-centric approach, ethically and socially responsible data usage, co-creation with and engagement of citizens, open and interoperable standards)

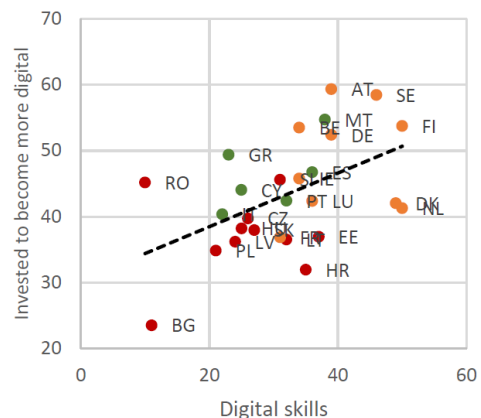
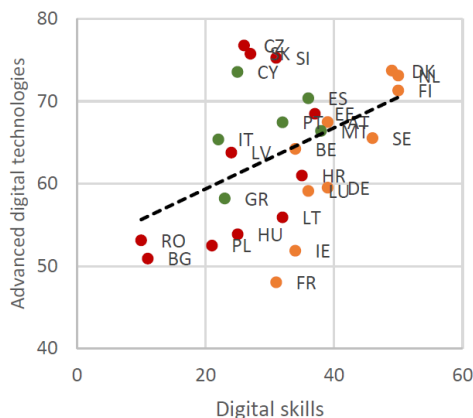
2. **Local data platforms** - Implementing **interoperable** local data platforms that enable digital technologies to integrate data flows via open standards within and across city systems. Both the public and private sector can then use data to deliver smart services.
3. **Data space for smart communities** - Facilitating data sharing through the creation of a data space for smart communities. This will be an interoperable and secure environment, where currently fragmented and dispersed data can be shared, based upon voluntary agreements.
4. **Local digital twins** - Building the capacity of cities and communities to implement their local digital twins. Local digital twins are virtual representations of the area’s physical assets, processes and systems. They use AI algorithms, data analytics and machine learning to create digital simulation models that can be updated and changed as their physical equivalents change. They allow real-time city management and long-term, strategic policy decisions, using models, visualisation and scenario building. The latter will provide a good basis for digital [Bauhaus](#) initiatives.
5. **[The DIGITAL programme](#)** – in order to also provide financial support to the four action points above the DIGITAL programme will make some funding available in its various calls. The bulk of the funding should however come from national sources, potentially including Cohesion Policy Funds or the Recovery and Resilience Facility.

At a corporate level, the latest European Investment Bank report on Digital Transformation in the EU offers interesting data.

Digital adoption and share of population with high digital skills

Use of advanced digital technologies (in %) and people with digital skills (in %)

Firms that invested to become more digital as a response to COVID-19 (in %) and people with digital skills (in %)



Source: EIBIS (2021), firms in EU27 and Eurostat.

GERMANY

Germany has a national [website](#) dedicated to digital transformation. The Digital Transformation Index presents the following data:

Digitization Index - A look at the status quo.

The digitization of the economy has many facets. The [Digitization Index](#) summarizes these in a key figure for the German economy. The index contains both the framework conditions and digitization within companies. A sub-area of internal digitization is the level of digital maturity. In particular, this takes into account processes, products and services as well as business models and shows how digital companies already are here.

Although companies in Germany work with data and provide a lot of information digitally, they do not yet control their processes or business models based on data. Different degrees of maturity are distinguished for such digital processes. Companies have a low level of digital maturity when they can make the processes visible by providing data-based information, e.g. about inventories, orders or use of resources. Companies have a high degree of maturity when they can also map complete processes as a data model and thus control the company. With these "virtual images" web shops can be operated, customers can be analyzed or procurement, sales and production processes can be carried out completely automatically. Just under a fifth of companies control their processes or business models digitally and thus achieve higher levels of maturity.

There are clear differences between size classes and sectors:

- Almost every second larger company (250 employees and more) has reached the "highly digitized" maturity level group. For medium-sized companies it is 37 percent and for small companies (less than 50 employees) it is only 22 percent.
- The ICT industry is more advanced than others when it comes to digitizing its processes. More than 42 percent reach the maturity level group "heavily digitized".

Status of digital transformation measurable using various indicators

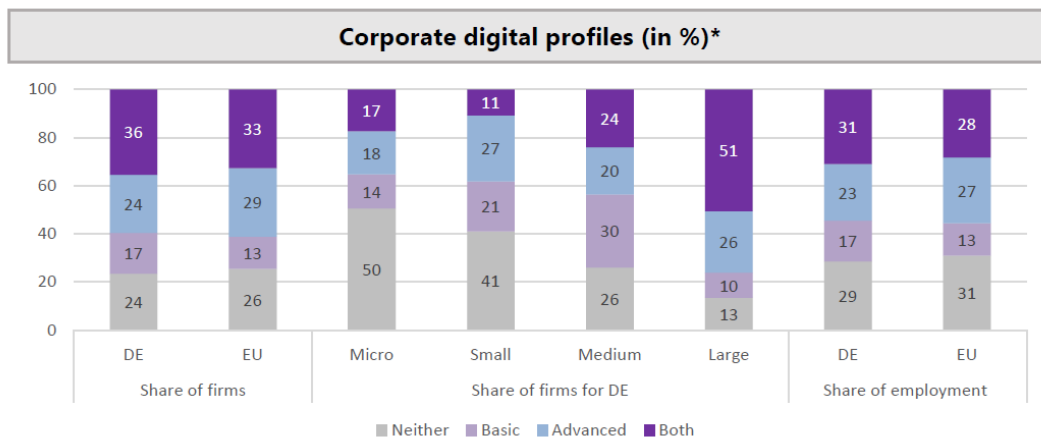
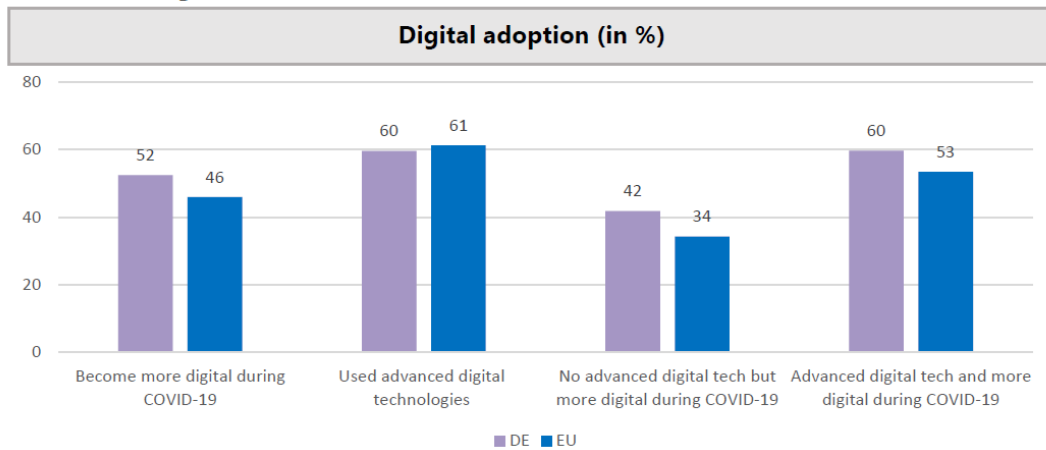
The status of the digital transformation in the German economy can be measured using various indicators:

The share of sales with digital products and services of the companies is on average 22 percent. A quarter of sales are made via digital sales channels. When it comes to procurement, it is even almost 30 percent. Digitization is not limited to internal processes. 13 percent of the companies are networked externally with their suppliers and customers. In large companies it is already one in four. Business models are also becoming more digital: 12 percent of companies provide their customers with services in a digitally automated manner, largely without human-to-human interaction.

These results are based on a survey of over 2,000 German companies. It will be repeated with the same structure in 2021 - this measurement should then show progress in digitization.

Source: [website](#)

Germany (DE)



Source: DIGITALISATION IN EUROPE 2021-2022, Evidence from the EIB Investment Survey, 2022, European Investment Bank

GREECE

The Digital Transformation Strategy 2020-2025 of Greece, called also the 'Digital bible' is the main strategic document, which sets priorities for the digital transformation of the country, as well as goals to develop the digital skills of Greek society - at all levels and ages. The Digital Bible outlines the guiding principles, strategic axes, and interventions on a horizontal and vertical level that aim to enhance and support the digital transformation of Greek society and economy. The Greek strategy underlines 7 primary objectives as well as supporting activities across specific areas, such as initiatives aimed at citizens or the education sector.

Main objectives

1. Safe, fast, and reliable access to the Internet for all.
2. A digital state, offering better digital services to the citizens for all life events.
3. Development of digital skills for all citizens.
4. Facilitating and supporting the transformation of companies and SMEs into digital enterprises.
5. Strengthening and enhancing digital innovation.
6. Making productive use of public administration data.
7. Incorporating digital technologies within all economic sectors.

Digital skills for citizens

In the area of Digital skills for Citizens the strategy has the following goals:

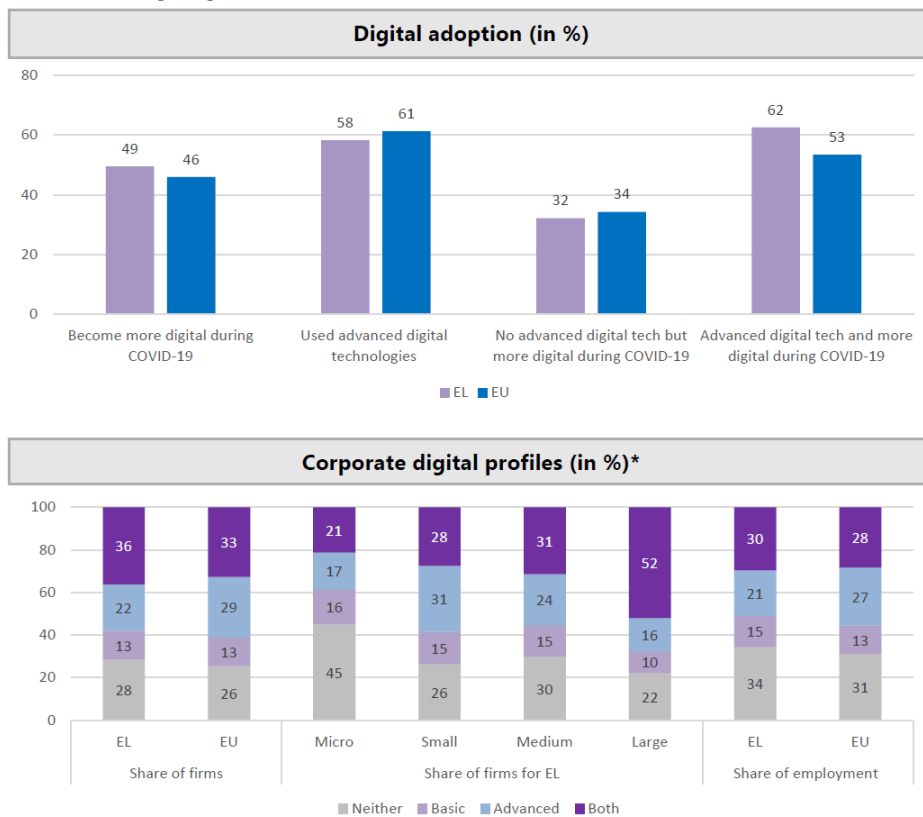
- Enhancing the integration of innovative technologies in the educational process of primary and secondary education.
- Institutionalisation of weekly information technology (IT) hours in all classes of secondary education.
- Embedding digital skills courses within all curricula in higher education institutions.
- Establishing a Digital Citizens' Academy to offer online learning courses on the topic of digital skills through a user-friendly online platform.

- Launching training programmes for all ages, social backgrounds and professionals from a variety of sectors via a lifelong learning approach.
- Implementing a single and systematic mechanism of certification for digital skills programmes and adapting them to address changing labour market needs.

The Strategy also sets goals to provide digital skills training programmes for entrepreneurs in order to facilitate the digital transformation of their sectors and businesses. Another strong focus of the Greek Digital Bible falls on the Digital Skills Pillar, which incorporates another 3 strategic goals and underlining activities and priorities.

Source, Other sources: [Digital Transformation Projects in Greece’s Public Sector | Governance, Procurement and Implementation, Digital Transformation Strategy 2019-2023](#)

Greece (EL)



Source: DIGITALISATION IN EUROPE 2021-2022, Evidence from the EIB Investment Survey, 2022, European Investment Bank

AUSTRIA

Austria's Federal Ministry, Department of Finance, has a [dedicated focus on Digitalisation](#). The country goes even further to define the transformation challenges for citizens, companies, and the administration. We note from the ministry website the following:

For Citizens

Nowadays digital processes are common in nearly all areas of life. They are transforming our ways to communicate, our working life, the education system, business and economy, industry and public administration.

The Austrian government is proactively accompanying this digital transformation and focusing its priorities so that Austrians get the best possible benefits from it.

Special attention is paid to digital education. That part of Austria's population that so far has not been using the internet should be encouraged to acquire digital skills. Digital literacy is therefore a must on the way in the future.

There are some developments of importance for the citizens, e.g. the electronic delivery. The e-delivery is your secure and central mailbox for electronic documents. Other important topics include the protection of one's own personal data and care when the world wide web. [...]

Digital literacy

In addition to technical skills, digital education also means being able to use digital media in a competent and reflective manner and this is a key qualification for participation in modern society. Dealing consciously and responsibly with data and critically evaluating sources of information is one of today's cultural requirement such as reading, writing and arithmetic. Check out your digital skills with the "[Check](#)"

Digital literacy is therefore a must for the future. However, 40 percent of people in the EU have no or little digital education - the result: every second person finds it difficult to get employment. These facts must be counteracted. Target-group support for entry into the digital age should help to overcome inhibitions.

[fit4internet](#) - planned offers for digital "general education" as follows:

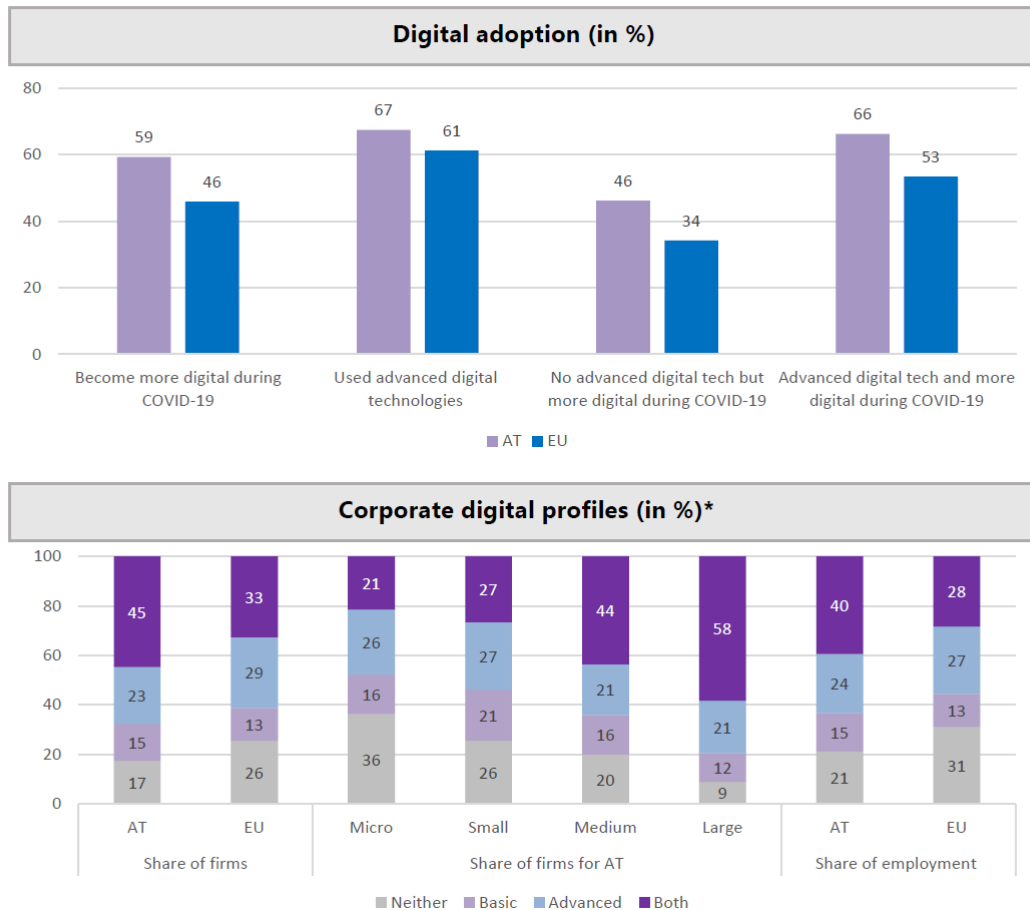
- **fit4internet for children/teenagers:** media literacy and critical use.
- **fit4internet employed:** acquire basic digital skills - with emphasis on occupational application.
- **fit4internet for older citizens, people returning to work after a career-break:** digitalisation entry-level basic training.

Digital Competence Framework for Austria - DigComp 2.2 AT

Digital basic education for all citizens combines general and vocational education. The establishment of the [Digital Competence Framework for Austria Dig Comp 2.2 AT \(PDF, 762 KB\)](#) (accessible) in the context of digital literacy is a complex project involving schools, open youth work and adult education. [...]

Source: [website](#)

Austria (AT)



Source: DIGITALISATION IN EUROPE 2021-2022, Evidence from the EIB Investment Survey, 2022, European Investment Bank

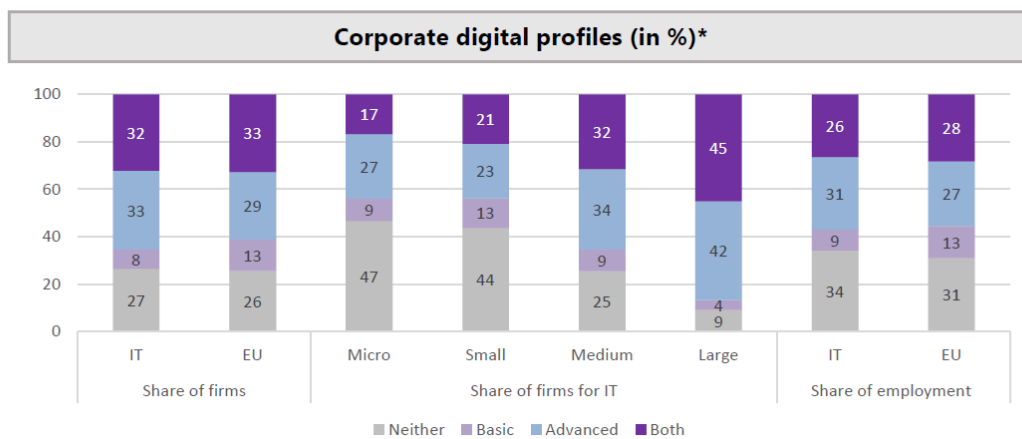
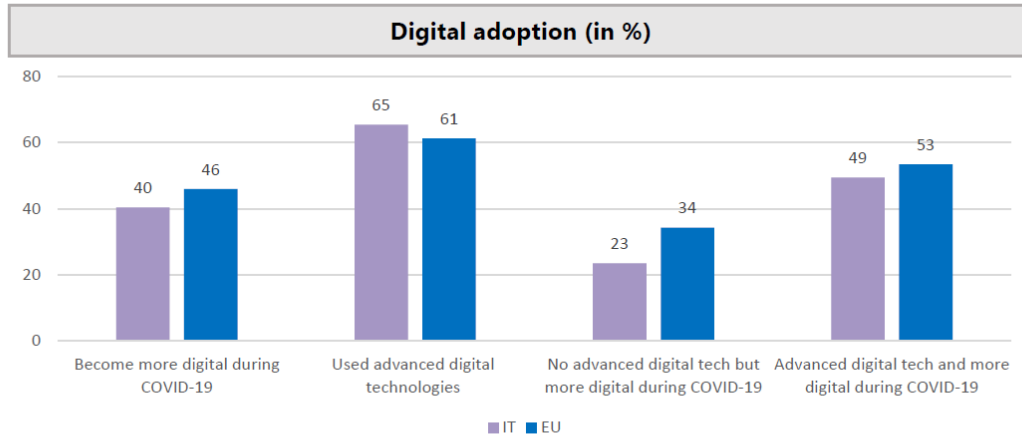
ITALY

Similar to the other countries, Italy has a [dedicated department for Digital Transformation](#). This department is directly supporting the Prime Minister. The country has a strategy for 2026 based on 5 indicators as follows: 70% of the population to have a digital identity, 70% of the population to have digital competences, 75% of public administration to adopt cloud technologies, 80% of public services to be online, 100% of families to have access to Ultra broadband connection.



For this goal to be achieved, the country is deploying several [projects](#).

Italy (IT)



Source: DIGITALISATION IN EUROPE 2021-2022, Evidence from the EIB Investment Survey, 2022, European Investment Bank

FRANCE

The State Secretariat for the State Reform and Simplification, has under its [mission the digital transformation of the economy and society](#).

In France, the digital transition of the French economy and society is considered an essential axis of preparation for the future: 25% of the French Plan "France Relance" - endowed with 100 billion euros, of which 39,4 billion is funded by the EU - is dedicated to the digital transition. Four major pillars are identified:

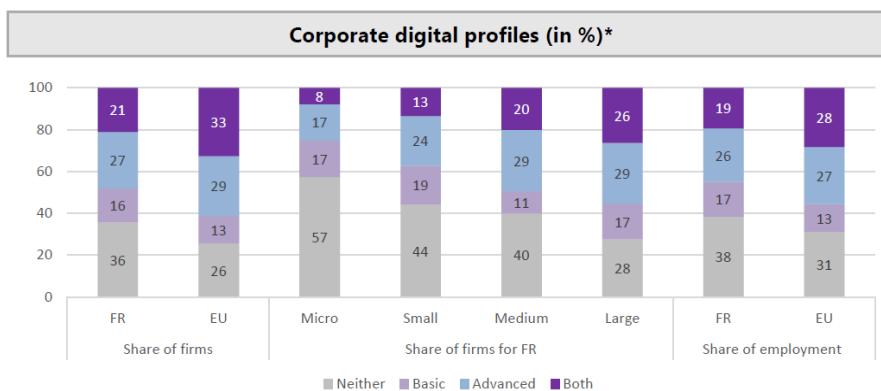
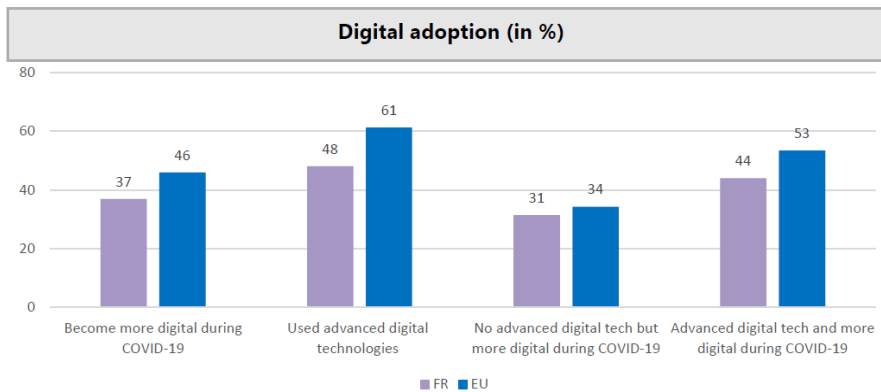
- The development of start-ups and French technological sovereignty. 2.4 billion euros will, for example, be devoted to breakthrough digital technologies: quantum, cybersecurity, artificial intelligence, cloud, digital health;

- Ensure that digital benefits and is accessible to all: 250 million euros will thus be invested for digital inclusion, in particular to deploy digital advisers on the territory before the end of the 1st quarter of 2022;
- Training in digital professions with 300 million euros for the integration of young people and those whose professions will be affected by the crisis and economic changes;
- Accelerating the digital transition of companies and the State: 200 million euros will thus be devoted to the digitization of the health system as part of the global health plan.

In addition, the "France 2030" investment plan, presented on October 12, 2021, envisages greater mastery of digital technologies, particularly in the cybersecurity, quantum, cloud and artificial intelligence sectors, and by an investment in talents and skills, in particular to modernize the production system and create schools providing training in artificial intelligence. Digital is also mentioned as a necessary investment to succeed in the “healthy, sustainable and traceable food revolution” for 2030, in the agricultural sector.

Source: [website](#) of the European Commission in France.

France (FR)



Source: DIGITALISATION IN EUROPE 2021-2022, Evidence from the EIB Investment Survey, 2022, European Investment Bank



INTERVIEWING PROCESS PER COUNTRY

Regarding the approach, we quote indicatively the interview process followed by some of the partners. A similar procedure was followed by all the partners:

GERMANY - STADT ASCHAFFENBURG

STEP 1 = the Decision Makers were reached via e-mail.

STEP 2= a short informative message with the questions and the Declaration of Consent (Annex 1) was sent to decision makers and they were asked for an online interview or to answer the questions written.

STEP 3= Interviews took place in the Digitalladen of Aschaffenburg and in the office of the municipality Aschaffenburg (recording). 1 Interview was online recording (via BBB) and 5 were sent in written form. the interview started with personal questions regarding the interviewees' characteristics (Name, Age, Ethnicity, Job) and the answers were recorded (except the two in written form). All the interviews were held in German.

STEP 4= The interviews were transcribed in English and some of them were adjusted (both in German and English).

STEP 5= The transcriptions were sent (in German) to the Decision Makers to review and approve them (except for the 5 Interviews in written form). The Declaration of Consent was also sent to them. They don't make use of it (except in one case until now=Decmaker7). They were explained that the interview is anonymous and would not be published, also that the results will be analysed for the purposes of the project. If we want to make public use of quotes etc., we will inform them and ask them for permission. In one case some changes had to be integrated in the final document.

STEP 6= The interviews were shared as Word and Pdf on the collaboration platform "Stackfield" which is used for partners to work together online. Short synthesis of the results: One important result of the interviews concerns the relationship between citizens and the city administration. The latter has the task of explaining the digital transformation to the population and making offers to participate in the increasing digitization of public and



everyday life. Providing an effective digital infrastructure is one of the prerequisites for improving the city's quality of life, for example in the areas of transportation or healthcare. However, digitalization must not replace personal relationships; human contact is just as important, also to reach groups such as people with disability. Digitization should therefore have an inclusive character; people must be at the centre of this development. The municipality has also to provide people with information, easy and fast.

GREECE - CulturePolis

Step 1 = Invitation (Annex 4) by email or telephone

Step 2 = Acceptance by interviewee

Step 3 > For online interviews = Invitation to select through Doodle a day and time from the available slots. Slots were 45mins long and available 6 times a day (10am, 11am, 1pm, 2pm, 4pm and 5pm).

Step 4 = Once the slot was selected, a confirmation email was sent to the interviewee with the Declaration of Consent (Annex 1). The declaration was necessary to process the data and exchange it among partners. The interviewee had the option to give consent to use the answers for the proof of work to the EU officials as well as for promotional reasons. The minimum consent needed to do an interview was the general processing among partners.

Step 5 = Online interview took place on Zoom platform. The first questions were about the characteristics of the interviewee (Digital literates or non-digital literates, Age, Male/female/other, Nationality, Living in...[city]?, Citizen / Decision maker – from which sector?). Once those were given, with the permission of the interviewee, the call was recorded for proof of work. The recordings are available for review.

Step 6 = After the interview, a follow-up email with a thank you note was sent.

Step 3 > For physical meetings = agreement on date, time, and location.

Step 4 = Physical interview

Step 5 = After the interview, a follow-up email with a thank you note was sent.



Step 3 > For written answers = an email was sent requesting the characteristics of the interviewee (Digital literates or non-digital literates, Age, Male/female/other, Nationality, Living in...[city]?, Citizen / Decision maker – from which sector?). The email had in attachment the Declaration of Consent (Annex 1) as above.

Step 4 = the interviewee sent back their answers and the signed consent form.

Step 5 = After receiving and checking the answers, a follow-up email with a thank you note was sent.

FRANCE – Quatorze

STEP 1 = Interviewees were reached by mail, which included information about the project.

STEP 2= Having their reply to the time for the interview was set, agreeing if it would happen by phone or in person.

STEP 3= Interviews were done by phone or in person and they weren't registered. Each interviewee was informed that the interviewer was taking notes on the computer, and that it would be edited later.

STEP 4= The interviews were transcribed and edited to make them more readable.

STEP 5= the transcription was sent to every person to review them, asking if it's ok; changes were integrated in the final document.

STEP 6= the results were shared on Collaboration platform 'Stackfield', the platform used by partners for their internal communication.

STEP 7 = The internal synthesis of the interviews was made

PART 2 - The key findings of the interviews



Digital transformation: General Understanding

The key findings of the interviews show that in many cases interviewees were not so familiarised with the terms of “Smart Cities” and “Digital Transformation”. The meaning of these 2 terms was not so clear to them and they often asked for clarifications.

In general, they understand digital transformation as a transition to a new age by using technologies with a holistic approach. They see it as a tool which can improve their everyday life in the city and solve practical issues (e.g., digital services offered by public authorities such as getting documents online, transportation, traffic control, energy consumption of the city). As for the concept of “Smart City” they regard it to be a city inclusive and accessible to everyone, prepared for future changes, in interaction with its citizens a city which puts them to the fore, but also a sustainable city.

Needs of citizens and decision makers

The analysis of the interviewees responses shows that citizens and decision makers don't feel so comfortable yet with the terms of Digital Transformation and Smart Cities, as they see it as a great change for which they are not always prepared for. They feel that they need more training and information by public authorities on new digital tools and the digital services their city provides to them.

They also expressed a need for maintaining face-to-face interactions to achieve a balance between the digital and the analogue world.

One important result of the interviews concerns the relationship between citizens and the city administration. The latter has the task of explaining the digital transformation to the population and making offers to participate in the increasing digitization of public and everyday life. Providing an effective digital infrastructure is one of the prerequisites for improving the city's quality of life, for example in the areas of transportation or healthcare. However, digitalization must not replace personal relationships; human contact is just as important, also to reach groups such as people with disability. Digitization should therefore have an inclusive character; people must be at the centre of this development. The municipality also must provide people with information in an easy and fast way.

Another critical aspect in the interviewees' responses was the fear and scepticism about digital changes. Their main concerns were about the possible negative effects of the digital transformation, especially privacy, data protection and the need for critical thinking to filter and control a great amount of information.

RECOMMENDATIONS

Through the Needs Assessment analysis, it is evident that citizens and decision makers suggest a hybrid scheme with the combination of analogue and digital tools to ensure balance between the digital and the analogue world and encourage interpersonal connection, so that personal bonds are not lost.

Since they were not so aware of terms such as digital transformation and smart city, there is a need for providing more information and training to them on new digital tools and services. This training will allow the active involvement and participation of the citizens and the communities in the design of smart cities.

The use of digital tools and services can solve practical everyday problems in the city, but citizens need usable, updated and clear online information provided by the city authorities which have to ensure access to digital information, tools and equipment for everyone regardless of their age, education or socio-economic status.



CONCLUSION

This report was developed to present the results of the Needs Assessment through interviews with citizens and decision makers in the context of WP3 of the DIALOG CITY project. The analysis of the interviewees' responses shows that although they were not so familiarised with the concept of Digital Transformation and Smart City, they believe that new digital tools and services can provide solutions to many of the practical issues that a city faces.

They still have some concerns about the digital changes, especially when it comes to data protection and the possible loss of personal interactions, so they need more information and training in the use of new digital tools and services to be more comfortable and adapt to digital change.

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ANNEXES

1. Consent form EN



2. Interview Guide EN – Citizens/Decision Makers
3. Interview leaflet EN – Citizens/Decision Makers
4. Invitation text EN – Citizens/Decision Makers
5. List of interviewee roles – Citizens/Decision Makers

"DIALOG CITY – A holistic approach towards a digital cultural infrastructure in European cities" - Project number of the EU 101055705

Declaration of Consent

Without expectation of compensation or other remuneration, now or in the future, I hereby **declare my consent** to [legal entity], its staff and the partners of the consortium of the project "DIALOG CITY – A holistic approach towards a digital cultural infrastructure in European cities", to use the audio and video anonymized recordings that contain my likeness and/or any interview statements from me by the consortium of the project for any and all internal project development purposes.

The consent includes, but is not limited to: (tick where applicable)

- Permission to share with the Creative Europe Programme of the European Union who is co-funding this project for the purpose of proof of work.
- Permission to use quotes from the interview(s) (or excerpts of such quotes), the video, photograph(s), reproduction(s) of me, and/or recordings of my voice, in part or in whole, in the project's media publications, print or digital, and any other electronic and digital media (including the Internet) for dissemination of the project results and awareness.

In addition, I waive any right to inspect or approve the finished video recording.

I reserve the right to withdraw my consent at any time for good cause. In this context, I explicitly understand that any content used prior to withdrawing my consent cannot and will not be removed, deleted, or otherwise changed.

The undesignated

.

Last Name, First Name

.

Street Address

.

Post Code, City, Country

.

In-depth Interview Guide

Vision and expectations towards the Smart City transformation

Thank you for agreeing on the interview. We are performing research on digital transition in the city and the Smart City concept in Germany, Greece, Austria, Italy and France. The research is conducted in the framework of the project "DIALOG CITY – A holistic approach towards a digital cultural infrastructure in European cities", funded by the Creative Europe Programme of the European Union. The consortium of the project consists of 7 organizations from 5 different countries: Municipality of Aschaffenburg - Germany, CulturePolis – Greece, STADTMUSEUM GRAZ GMBH - Austria, FONDAZIONE CIRKO VERTIGO ETS - Italy, QUATORZE - France, CENTRO FORMAZIONE PROFESSIONALE CEBANO MONREGALESE S.C.A.R.L. - Italy and CONSORZIO INTERAZIENDALE CANAVESANO PER LA FORMAZIONE PROFESSIONALE CIAC S.C.R.L. - Italy.

During the interview we will discuss the needs, aspirations, problems as well as current capacity towards the Smart City concept in our country and communities. The target group of the interviews is **citizens, artists, and decision makers** from small and medium sized European cities.

The information you provide will be treated in strict confidence under the General Data Protection Regulation (GDPR) put into effect on May 25, 2018, on the protection of individuals with regard to the processing of personal data and on the free movement of such data.

Main questions	Probing questions
Part 1. Introduction	
<p>1. First, please tell us about your background.</p>	<ul style="list-style-type: none"> ● Digital literates / non digital literates ● Aged between 18 and 90 years old ● Male, female, other ● Ethnic background ● Living in...[city]? ● Citizen / Decision maker – from which sector? ● <i>*If the interview is done online, recording will have to start after this question. Answers will be anonymized.</i>
Part 2: Understanding digital transformation	
<ul style="list-style-type: none"> ● What does Digital Transformation mean for you? ● What does Smart city mean to you? ● Has the digital world affected your real-life activities? In what way? 	<ul style="list-style-type: none"> ● Please elaborate. ● What do you understand by the term Smart City?

Part 3: Participation & Practice	
<ul style="list-style-type: none"> ● Are you happy with the quality of life in the city you live in? ● Do you consider your city to be a Smart city? Clarify. ● How can a digital transformation be applied to the functioning of cities? ● To what extent do citizens and decision makers in your city ready to adapt to the emerging digital change? ● If there are any obstacles, how can they be overcome? 	<ul style="list-style-type: none"> ● Why do you think so? ● What is missing from your city to make it a Smart city? ● How can it make cities function better / how can it help solve the issues we mentioned? ● Please specify. What else? Ask about other opportunities that digital transformation provides to your country/community. ● What could be done to make citizens more positive to digital change?

Part 4: Identifying needs for digital transformation	
<ul style="list-style-type: none"> • Of the problems that exist in your municipality, which of them do you think can be solved with the help of technology? • Are you in favor of making greater use of digital technology to improve the quality of life in your city? • Do citizens feel more trust towards public authorities because of more online information available? • Which skills do you consider you need to adapt to digital change? 	<ul style="list-style-type: none"> • Please specify. • How comfortable do you feel with the increased use of digital technology if it is to make your city a better place to live in? • Do you think you need any other skill or capacity to adapt to digital change?

Thank you!

Some practical suggestions:

Before the Interview

- Make the initial contact with the interviewee through phone or email;
- Explain the purpose of the study;
- Describe the kind of information to be collected;

- Indicate whether the interview will be taped/recorded;
- Request permission to conduct and record the interview;
- Provide an estimate of the length of the interview;
- Propose some dates and times when the interview might be conducted; and Provide your contact information.

During the Interview

- Don't forget to Introduce yourself/organization/project;
- Thank the interviewee for his/her time and willingness to share his/her views;
- Briefly go over the purpose of the study and the scope of the interview;
- Go from one question to the other once the question has been answered to your satisfaction;
- Be prepared to skip questions if they seem redundant;
- Be prepared to ask supplementary questions;
- Be prepared with neutral "probes" (for example: Can you please elaborate?);
- Have a "catch all" question as your last question (for example: "Is there anything you'd like to mention about your participation in your [smart] city that we haven't discussed?");
- Close the interview by thanking the interviewee.

After the Interview

- Follow up with an Email thanking the interviewee/respondent;
- Let the respondent know how you plan on proceeding from here.

dialog
city



Interview with Dialog City

The floor to the
citizens and decision makers





What is Dialog City?

The European project **DIALOG CITY** was born out of the conviction that **digital transformation** is more than just a technical innovation, indeed we need to think of a way to make it more **accessible** and **user friendly** to everyone.

Thanks to the cooperation of seven European partners, the overall goal is to create a socially inclusive, environmentally friendly and economically sustainable **urban digital environment.**





We invite you to share your **personal** and **professionalexperience**, to help us understand the current capacity towards the Smart City concept in our communities and collaborate in raising awareness about **digital transformation**, which is part of our daily routine nowadays.

Where: Online (the call will be recorded)

When: 23Jan-15Feb 2023



The questions of your interview

- What does Digital Transformation mean for you?
- What does Smart city mean to you?
- Has the digital world affected your real-life activities? In what way?

- Are you happy with the quality of life in the city you live in?
- Do you consider your city to be a Smart city? Clarify.
- How can a digital transformation be applied to the functioning of cities?
- To what extent do citizens and decision makers in your city ready to adapt to the emerging digital change?
- If there are any obstacles, how can they be overcome?

- Of the problems that exist in your municipality, which of them do you think can be solved with the help of technology?
- Are you in favor of making greater use of digital technology to improve the quality of life in your city?
- Do citizens feel more trust towards public authorities because of more online information available?
- Which skills do you consider you need to adapt to digital change?

**Thank you for
your attention.**
See you soon



Invitation template text

Dear,

We would like to invite to you to **a short 30mins online interview** regarding **Digital Transformation and citizen participation**.

Our organization is conducting research through interviews and questionnaires for citizens, decision makers and artists as part of our activities in the European project **DIALOG CITY** which was born out of the conviction that digital transformation is more than just a technical innovation.

For more information, please check the attachment.

If you are interested in participating in the research, **please reply to this email by 27 January 2023**. We will propose some time slots to schedule your interview.

In case you are not able to attend the online interview, you can always participate in written by sending us your response to the interview questions found in the attached leaflet [DIALOGCITY_LEAFLET_CITIZENS-DECMAKERS.PDF].

Should you have any questions, please feel free to get back to me.

Thank you in advance.

Sincerely yours,

Att.:

- 1. Leaflet for citizens/decision makers**

NO	PARTNER	INTERVIEW CATEGORY	INTERVIEWEE NO.	PROCESS	ROLE IF APPLICABLE
				ONLINE- PHYSICAL- WRITTEN ANSWERS	
1	CULTUREPOLIS	CITIZEN	C1	ONLINE	
2	CULTUREPOLIS	CITIZEN	C2	WRITTEN	
3	CULTUREPOLIS	CITIZEN	C3	ONLINE	
4	CULTUREPOLIS	CITIZEN	C4	WRITTEN	
5	CULTUREPOLIS	CITIZEN	C5	WRITTEN	
6	CULTUREPOLIS	DECISION MAKER	D1	ONLINE	VICE MAYOR
7	CULTUREPOLIS	DECISION MAKER	D2	ONLINE	HOTEL ASSOCIATION PRESIDENT
8	CULTUREPOLIS	DECISION MAKER	D3	WRITTEN	REGIONAL GOVERNMENT DIRECTOR
9	CULTUREPOLIS	DECISION MAKER	D4	WRITTEN	UNIVERSITY PROFESSOR
10	CULTUREPOLIS	DECISION MAKER	D5	WRITTEN	CULTURAL ASSOCIATION FORMER PRESIDENT
11	STADTMUSEUM GRAZ	CITIZEN	C1	ONLINE	
12	STADTMUSEUM GRAZ	CITIZEN	C2	ONLINE	
13	STADTMUSEUM GRAZ	CITIZEN	C3	ONLINE	
14	STADTMUSEUM GRAZ	CITIZEN	C4	ONLINE	
15	STADTMUSEUM GRAZ	CITIZEN	C5	ONLINE	
16	STADTMUSEUM GRAZ	DECISION MAKER	D1	ONLINE	LOCAL COUNCILLOR, MEMBER OF THE CITY GOVERNMENT OF GRAZ
17	STADTMUSEUM GRAZ	DECISION MAKER	D2	ONLINE	PUBLIC SERVICES
18	STADTMUSEUM GRAZ	DECISION MAKER	D3	ONLINE	RECHNOLOGY/RESEARCH
19	STADTMUSEUM GRAZ	DECISION MAKER	D4	ONLINE	ENTREPRENEUR,
20	STADTMUSEUM GRAZ	DECISION MAKER	D5	ONLINE	HEAD OF THE MUNICIPAL
21	STADT ASCHAFFENBURG	CITIZEN	C1	PHYSICAL	
22	STADT ASCHAFFENBURG	CITIZEN	C2	PHYSICAL	
23	STADT ASCHAFFENBURG	CITIZEN	C3	PHYSICAL	
24	STADT ASCHAFFENBURG	CITIZEN	C4	PHYSICAL	

25	STADT ASCHAFFENBURG	CITIZEN	C5	PHYSICAL	
26	STADT ASCHAFFENBURG	DECISION MAKER	D1	ONLINE	Volkshochschule
27	STADT ASCHAFFENBURG	DECISION MAKER	D2	PHYSICAL	Municipality of
28	STADT ASCHAFFENBURG	DECISION MAKER	D3	PHYSICAL	Economic and
29	STADT ASCHAFFENBURG	DECISION MAKER	D4	PHYSICAL	Association of youth
30	STADT ASCHAFFENBURG	DECISION MAKER	D5	PHYSICAL	Mayor (Department of
31	CFP CEMON	CITIZEN	C1	ONLINE	
32	CFP CEMON	CITIZEN	C2	ONLINE	
33	CFP CEMON	CITIZEN	C3	ONLINE	
34	CFP CEMON	CITIZEN	C4	ONLINE	
35	CFP CEMON	CITIZEN	C5	ONLINE	
36	CFP CEMON	CITIZEN	C6	ONLINE	
37	CFP CEMON	CITIZEN	C7	ONLINE	
38	CFP CEMON	CITIZEN	C8	ONLINE	
39	CFP CEMON	CITIZEN	C9	ONLINE	
40	CFP CEMON	CITIZEN	C10	ONLINE	
41	CFP CEMON	CITIZEN	C11	ONLINE	
42	CFP CEMON	CITIZEN	C12	ONLINE	
43	CFP CEMON	CITIZEN	C13	ONLINE	
44	CFP CEMON	CITIZEN	C14	ONLINE	
45	CFP CEMON	DECISION MAKER	D1	ONLINE	MUNICIPAL Councillor for Culture, Cultural Heritage and Library, Tourism, Social Policy, Legal Affairs
46	CFP CEMON	DECISION MAKER	D2	ONLINE	MUNICIPAL Councillor for Youth Policies, Events, Sports and Sports Facilities
47	QUATORZE	CITIZEN	C1	TELEPHONE	
48	QUATORZE	CITIZEN	C2	TELEPHONE	
49	QUATORZE	CITIZEN	C3	TELEPHONE	
50	QUATORZE	CITIZEN	C4	ONLINE	
51	QUATORZE	CITIZEN	C5	TELEPHONE	

52	QUATORZE	DECISION MAKER	D1	TELEPHONE	REGIONAL NETWORK
53	QUATORZE	DECISION MAKER	D2	TELEPHONE	ASSOCIATION DIRECTOR
54	QUATORZE	DECISION MAKER	D3	TELEPHONE	CITY WIDE
55	QUATORZE	DECISION MAKER	D4	WRITEN	COMPANY DIRECTOR
56	QUATORZE	DECISION MAKER	D5	TELEPHONE	SPORTS CLUB PRESIDENT